

TEST SUITE REDUCTION IN ANDROID APPLICATION USING
REFACTORING

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DEDICATION

I dedicate this thesis to Almighty Allah, the cherisher and the sustainer who has made my journey all worth it. And to my lovely parent, thanks for always being there for me. To my husband, I appreciate your love and support. And for the two precious gifts Allah blessed me with during the course of study, I love you so much.



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ABSTRACT

The vast increase in demand for android applications has made android application testing inevitable. The android open source feature has led to developers of unknown level of expertise developing the application, thus raising concerns on quality issues. Currently, android applications are found lagging in the area of testing. Test case generation is the most important and challenging area of software testing. Test cases tend to be large in number as redundant test cases are generated due to the presence of code smells in the software. Code smells are unnecessary codes, as a result of poor design or implementation. Several approaches have been proposed in the past by both academy and industrial researchers to tackle the high number of generated test cases in android applications, including test case minimization and prioritization technique. Nonetheless, these approaches are reactive rather than proactive. The technique used in this study is to apply code refactoring before test case generation to avoid redundant test cases from being generated. To achieve this, the detection of smells was done, followed by refactoring of detected smells. Test cases were then generated from the refactored code. More explicitly, this research presents three rules for detection of three code smells; lazy class, small method and duplicate, and three rules for their refactoring. The rules were implemented in a tool named DART (Detection and Refactoring Tool) to refactor the android source code for the reduction of test cases. The resultant source code is compared with the original source code by generating a number of branches, branch coverage and complexity using Clover. The results of this research show a reduction of about 7.7% in the cyclomatic complexity of the source code, while increasing the branch coverage with up to 9.2% increment. Also, there is a 28% reduction in the number of test cases generated. These show that refactoring can be used to reduce redundant test cases.

ABSTRAK

Permintaan yang meningkat hebat terhadap aplikasi android telah menyebabkan pengujian android sesuatu yang tidak dapat dielakkan. Ini kerana, ciri sumber terbuka android mengundang pembangun sistem yang tidak diketahui kepakarannya turut membangunkan aplikasi ini dan seterusnya menimbulkan kebimbangan terhadap isu kualiti. Pada masa ini, aplikasi android masih dilihat ketinggalan dalam bidang pengujian. Penghasilan kes ujian ialah bidang pengujian perisian yang paling penting dan mencabar. Penghasilan bilangan kes ujian yang besar berpunca daripada penghasilan kes ujian lewah yang terhasil daripada kewujudan hiduan kod atau *code smells* dalam perisian. Hiduan kod ialah kod yang tidak perlu yang berpunca daripada reka bentuk dan pelaksanaan yang tidak baik. Beberapa pendekatan telah dicadangkan oleh para penyelidik akademik dan industri bagi menangani kebanjiran kes ujian yang dihasilkan dalam aplikasi android, termasuk teknik peminimuman dan pengutamaan kes ujian. Walau bagaimanapun, pendekatan ini lebih bersifat reaktif dan bukan proaktif, lantas menyebabkan pembaziran masa dan usaha. Teknik yang dicadangkan adalah dengan menggunakan pemfaktoran semula kod sebelum kes ujian dihasilkan untuk mengelakkan kes ujian dihasilkan secara lewah. Untuk mencapai perkara ini, pengesanan hiduan dilakukan, diikuti dengan pemfaktoran semula kod hiduan yang dikesan. Kes ujian kemudiannya dijana daripada kod terfaktor semula tersebut. Secara lebih jelasnya, kajian ini membentangkan tiga peraturan untuk mengenal pasti tiga jenis hiduan kod, iaitu *lazy class*, *small method* dan *duplicate* dan tiga peraturan untuk pemfaktorannya semula. Peraturan- peraturan ini dilaksanakan dalam alat yang dinamakan *DART (Detection and Refactoring Tool)* untuk memfaktorkan semula kod sumber android bagi mengurangkan kes ujian. Hasil kod sumber yang telah difaktorkan dibandingkan dengan kod sumber asal dan

bilangan, liputan cabang serta kekompleksannya dijana menggunakan *Clover*. Hasil kajian menunjukkan pengurangan kekompleksan siklomatik kod sumber sebanyak 7.7% serta meningkatkan kualiti kes ujian melalui liputan cabang sebanyak 9.2%. Selain itu, terdapat pengurangan sebanyak 28% dalam jumlah kes ujian yang dijana. Ini menunjukkan pemfaktoran kod semula boleh menjadi pendekatan alternatif untuk mengurangkan kes ujian lewah.



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LIST OF SYMBOLS AND ABBREVIATIONS

SQA	–	Software Quality Assurance
iOS	–	iPhone Operating System
IPC	–	Inter-Process Communication
SUT	–	Software under Test
DART	–	Detection and Refactoring Tool
WHLM	–	Wong, Horgan, London and Marthur
OS	–	Operating System
API	–	Application Program Interface
DVM	–	Dalvik Virtual Machine
JVM	–	Java Virtual Machine
SDK	–	Software Development Kit
XML	–	Extensible Markup Language
ILP	–	integer linear programming
WHLP	–	Wong, Horgan, London and Pasquini
HGS	–	Harrold Gupta Soffa
SPL	–	Software Product Line
XVCL	–	XML-based Variant Configuration Language
SLR	–	Systematic Literature Review
BOG	–	BiObjective Greedy
GUI	–	Graphical User Interface
JDK	–	Java Development Kit
APK	–	Android Package
FSM	–	Finite State Machine
LOC	–	Lines of Code
IDE	–	Integrated Development Environment
DR	–	Detection Rules
RR	–	Refactoring Rules
app	–	Application
OO	–	Object Oriented
OOP	–	Object Oriented Programming
TS	–	Test Suite
TC	–	Test Case
app	–	Application
APFD	–	Average Percentage of Fault Detection
FEP	–	Fault Exposing Potential

ADL	–	Array Description Language
FDRTS	–	Number of Faults Detected by the Reduced Test Suite
FDOTS	–	Number of Faults Detected by the Original Test Suite
NTCR	–	Number of Test Cases in the Reduced Test Suite
NTCO	–	Number of Test Cases in the Original Test Suite
BC	–	Branch Coverage
CC	–	Cyclomatic Complexity
AST	–	Abstract Syntax Tree
JDT	–	Java Development Tool
PDE	–	Plugin Development Environment
UAT	–	User Acceptance Testing
	–	



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CHAPTER 1

INTRODUCTION

The idea of quality assurance has been in existence even before the advent of software [3], hence quality of products including software has been a subject of keen interest from past till present. Quality has been an issue as long as human has been producing products [3]. To endorse the quality of software, software testing becomes a requisite. Software testing is an important and major area of Software Quality Assurance (SQA). Software testing is the process of executing a program with the purpose of finding faults. Testing include effort to find defects but does not include getting solution to fixing the defects. This is the difference between testing and quality assurance as quality assurance is not limited to developing the test plan but also include testing, preventing and fixing the faults found during the process of testing. However, testing can cover different areas such as specification, design and implementation testing. Implementation testing which deals with the working system of the software is most time referred to as software testing [3].

Software testing as an aspect of SQA differs in mobile application testing. The uniqueness of mobile application testing as discussed in [4][5][6] as related to the structure of the mobile application itself include the limited resources, rapid growth in advancement, frequent updates, screen size and processing power. Of the distinctive

properties of mobile applications, frequent update has led to minimal testing, hence, increasing the chance of low quality applications. Mobile applications work on different platforms which include windows, iOS and Android. Android specifically has been going through a rapid growth and frequent updates.

Android applications, often referred to as Android apps or apps, are application software developed to run on smartphones, tablet and other devices running on Android OS [7]. The demand and market of this application continue to rise as the capabilities of the mobile phone is limitless. Initially, the mobile apps are known to perform basic tasks such as receiving and sending emails and access to the internet. Over the years, the scope of activities being done on the mobile is overwhelming and this is dependent on the available apps in the market. The number of Android applications available today is alarming. There are more than 1.6 million Android applications available for download in Google [8]. Over a million Android new devices are activated each day with over a billion apps downloaded each month [9].

According to the statistics on Appbrain website [10], 37% of the Android apps are categorized as low quality with less than 3 ratings. Though Google takes out applications from the market on a quarterly bases if found to be of bad quality. Nonetheless, these low quality applications are in the market for a while and users are able to download and use them within that period they were in market [7]. Some developers go further to reuse these bad apps to develop a new one hence, increasing the impact of the low quality apps. With about 85% of free Android apps [10], Android remains the most downloaded mobile apps [8]

The poor quality of the Android apps can be attributed to the lack of sufficient testing process due to its rapid development practice [11]. Android developers tend to ignore good testing practices as it is considered time consuming, expensive and with lots of repetitive tasks. To improve the quality of the apps, more attention needs to be given to effective approaches and tools for testing Android apps [11]. Test case generation is a core aspect of software testing. Improving the quality of test cases generated improves the quality of testing. Android test case libraries can

be unnecessary filled with redundant test cases and clones as a result of clones and redundant codes present in the source code [12]. These clones and redundant codes can be referred to as code smells.

Code smells are source code related patterns as a result of bad design and programming actions [13]. Code smells do not affect external attributes of the program as in the case of programming error. However, they remain a threat in maintainability of the software. Detection of code smells indicate areas in a source code that refactoring could be done to improve the software quality and maintainability [13]. Refactoring is defined as a practice aim at restructuring an existing code by changing the internal structure of the code without affecting the external functionality [14]. Not refactoring the code only increases difficulty in its maintainability including the testability [13], although, it does not stop the code from working properly. Thus, it can be said that refactoring helps to improve the maintainability and quality of the software. Given that testing is considered the most expensive process of software development and that the ratio of testing cost over total software development cost is increasing as time passes [15], refactoring could save money in the end. Since code smells are defined in terms of their programming styles, they can be detected using static analysis (code analysis), unlike behavioral style where dynamic information is needed. This implies that a tool for detecting code smells does not need to run the application. It only needs access to the source code and possibly libraries that are referenced by the source code. A good technique to find code smells and refactor the code will help improve the maintainability and quality of the systems.

1.1 Problem Statement

As important as software testing is, many android developers avoid it due to time and effort involved as a result of redundancies. Two different commercial crash reporting services presented the results of their big data analyses of millions of crash reports in consecutive years at DroidCon in 2012 and 2013. The top root cause of this can be associated to lack of sufficient testing [16]. The consistency of these

failures were further corroborated by a robustness evaluation of Android inter-process communication (IPC) study done by [17] in late 2012. Hence, there is need to improve testing process in android application.

Test case generation is the first and most challenging aspect of software testing. Test cases are assumed to mirror the original software under test (SUT). Hence, the effectiveness of test case generated can be associated to the quality of the source code of system under test [12]. Improving the quality and reliability of test cases generated improves the quality of testing [18], and so is an improvement in source code can enhance the quality of test case generated. Presence of code smells in android application source code has led to many redundant and avoidable test cases being generated. This eventually increases the cost and effort in testing the application [19]. Researchers in both academy and industry are making effort in minimizing the effect of the redundant test case generated [20].

The two well-known approaches presently being looked into are test case prioritization [21][22][23] and test case minimization [20][24][25]. In these two approaches, the test cases are generated which includes the redundant test cases. Most of these approaches are well established in the area of regression testing. There's less attention given to redundancy avoidance in a newly developed application. Hence, there is need for a technique that averts redundant test cases from being generated in a new system. Asaithambi and Jarzabek [12] suggested refactoring as a possible solution that can be explored in the future to reduce generating redundant test cases. Refactoring the source code can eliminate code smells that could generate redundant test cases. On the other hand, most refactoring approaches lack a clear definition of the technique or the evaluation [26].

This research nonetheless, applies the refactoring technique to refactor the android source code to eliminate duplicates, lazy classes and small methods code smells that could possibly lead to generating redundant test cases. This is achieved by formalizing the detection and refactoring rules for the three code smells in focus. The formalization is done using set notation. Each code smell with its detection and

refactoring technique is specified. This formalization is done to clearly state and define the detection and refactoring rules as most refactoring approaches still lack a clear definition [26]. Each of the detected smell has its own refactoring rule. Manually refactoring is time consuming and takes lots of effort [26]. Automating the process is indispensable. Hence, a tool named DART (Detection and Refactoring Tool) is developed to implement the detection and refactoring rules. DART is evaluated using an android application source code by generating branch coverage and cyclomatic complexity from both the original and the refactored source code using Clover for android and the results are compared. Test cases are also generated before and after refactoring to see the effect of the refactored source code.

1.2 Research Question

Having discussed the problem statement, the research questions that guided this research are as follows:

- i How is test case redundancy presently handled ?
- ii How can refactoring be used to eliminate redundant test cases ?
- iii Has refactoring reduced redundancy in test case ?

1.3 Research Objectives

The major objectives of the study are as follows:

- i to propose the detection rules for lazy class, small method and duplicate code smells,
- ii to propose the refactoring rules to refactor the detected code smells in (i),
- iii to implement the detection and refactoring rules in (i) and (ii) respectively into a tool environment named Detection and Refactoring Tool (DART).
- iv to evaluate DART by comparing generated cyclomatic complexity, branch coverage and number of test cases generated from original and refactored codes of an android application.

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