

DEVELOPMENT OF INTERNET-BASED REMOTE  
LABORATORY FOR PID CONTROL EXPERIMENTS

BY

HANANI ABDUL WAHAB

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International Islamic University Malaysia

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## ABSTRACT

In control engineering education, concepts taught through lectures are often complemented by practical laboratory experimentation. However, many control-engineering classes do not include a lab component because of significant expense, space and time considerations. As a result, an interactive experiment with real world systems and equipments needs to improve the motivation of control engineering students and develop an engineering approach to solve practical problems. The Interlab project was initiated in November 2005 at International Islamic University of Malaysia. The aim of the thesis is to develop technologies that enable laboratory equipment to be controlled remotely by students through the Internet. This thesis involved design and development of lab scale missile launcher model, modeling and parameters identification of the plant, design and implementation of PID controller and development of website for remote control laboratory for control experimentation. The laboratory uses a NetMeeting; a streaming server to broadcast live video of the plant. When students do their experiment online, they would get instant feedback of their control action by observing movements of the equipment from the video. This would give students a better feel of the laboratory. Students can perform laboratory experiment on the plant using xPC Target Web Browser Interface from any computer connected to the Internet. The initial result shows that the proposed system worked as expected. The use of laboratory equipment would be optimized and students learning experience would also be enhanced.

## ملخص البحث

فى تعليم التحكم الجهازى بموجات اللاسلكية كما يفهم فى علم الهندسة فى حاجة ماسة إلى تدريب الدارسين بطريقة تطبيقية. ومع ذلك ، أن كثيرا من المحاضرات لم تتوفر فيها الأجهزة المعينة، وذلك لأنها تحتاج إلى دعم مالي صغير فى إيجادها بالإضافة إلى زمن محصور ومكان محدود. ومن هذا، فالتدريب المكثف مع تنظيم البرامج بطريقة فاعلة، وإعداد الأجهزة المتوفرة من عوامل مهمة لإيجاد رغبة الدارسين لدراستها ولحل المشكلات المتعلقة بعمل تطبيقي. وقد بدأ هذا المشروع داخل المخابر منذ شهر نوفمبر سنة 2005 فى الجامعة الإسلامية العالمية بماليزيا. وهذا يهدف لتنشئة التقنية للتحكم بجهاز من بعد الذي يمكن الدارسون أن يقوموا به بوسيلة الإنترنت. هذا البحث يشتمل على تشكيلي، وتنشئة مطلق الأسلحة بحجم صغير ، وترقيم رياضى والتعرف على دوائر ذلك الترقيم . ويشتمل أيضا على عملية اختراع المحكم اللاسلكي (فى.أي.دي) وبناء موقع شبكة الإنترنت داخل المخبر حتى يمكن اختبار التحكم على الجهاز من بعد. ويحتاج هذا المخبر إلى استخدام برامج حوار عبر الإنترنت . فالدارسون عندما يقومون بهذا الاختبار ثم يستعرضونه عبر الإنترنت حيث يحصلون منه على رد فعل عن عملية التحكم عند مراقبة تطورات الجهاز عبر الشاشة . وبهذه الطريقة تؤدي إلى انشراح صدور الدارسين الذين لهم قدرة استخدام شبكة العرض "xPC Target" من الحاسوبات المتصلة بالإنترنت. والنتائج البديهية تدل على أن النظام المستعرض يعمل بوظيفته على ما يرام . وانطلاقا ومن هذا يستطيع تحديد استعمال المخابر إلى أقل ما يمكن، وزيادة الخبرة لدى الدارسين فى عملية التعليم والتعلم .

## APPROVAL PAGE

I certify that I have supervised and read this study and that in my opinion, it conforms to acceptable standards of scholarly presentation and is fully adequate, in scope and quality, as a dissertation for the degree of Master of Science in Mechatronics Engineering.

.....  
Wahyudi Martono  
Supervisor

.....  
Riza Muhida  
Co-Supervisor

I certify that I have read this study and that in my opinion; it conforms to acceptable standards of scholarly presentation and is fully adequate, in scope and quality, as a dissertation for the degree of Master of Science in Mechatronics Engineering.

.....  
Md. Abdus Samad Kamal  
Internal Examiner

.....  
Khisbullah Huda  
External Examiner

This dissertation was submitted to the Department of Mechatronics Engineering and is accepted as a partial fulfilment of the degree of Master of Science in Mechatronics Engineering.

.....  
Md. Raisuddin Khan  
Head, Department of  
Mechatronics Engineering

This dissertation was submitted to the Kulliyyah of Engineering and is accepted as a partial fulfilment of the degree of Master of Science in Mechatronics Engineering.

.....  
Ahmad Faris Ismail  
Dean, Kulliyyah of Engineering

## DECLARATION

I hereby declare that this dissertation is the result of my own investigations, except where otherwise stated. I also declare that it has not been previously or concurrently submitted as a whole for any other degrees at IIUM or other institutions.

Hanani Abdul Wahab

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*To:*

*My husband and my daughter*



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## LIST OF SYMBOLS

$a_1$	Denominator parameter
$a_2$	Denominator parameter
$e_b$	Back emf
$g$	Gravitational acceleration
$i$	Current
$I$	Current
$J$	Moment of inertia
$K$	Kinetic Energy
$K$	motor constant
$K_e$	Motor back emf constant
$K_t$	Motor torque constant
$K_0$	Numerator parameter
$K_1$	Artificial response constant
$K_2$	Artificial response constant
$K_d$	Derivative gain
$K_i$	Integral gain
$K_p$	Proportional gain
$l$	Height of the load from the surface
$L$	Lagrangian
$L_{md}$	Inductance
$m_1$	Mass of the load
$m_2$	Mass of the shaft
$P$	Power motor
$P$	Potential Energy
$R$	Resistance
$s$	Laplace domain function
$t$	Time
$T$	Torque
$u$	Input voltage

$V$	Voltage
$W$	Watt
$\omega$	Motor angular velocity
$\omega_1$	Artificial output
$\omega_2$	Artificial output
$\omega_{ss}$	Steady state velocity
$\omega_{1ss}$	Steady state artificial velocity
$\omega_{2ss}$	Steady state artificial velocity
$\omega_m$	Maximum speed
$\omega_{max}$	Maximum speed
$\Omega$	Angular velocity
$\alpha$	Angular acceleration
$\tau_m$	summation of external torques
$\theta$	Motor rotational angle



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## LIST OF ABBREVIATIONS

A./D.	Analog to Digital
A.C.T.	Automatic Control Telelab
B.I.O.S.	Basic Input/Output System
U.A.R.T.	Universal Asynchronous Receiver/Transmitter
C.N.C.	Computer Numerical Control
C.P.U.	Central Processing Unit
D./A.	Digital to Analog
D.A.Q.	Data Acquisition Card
D.C.	Direct Current
D.T.E.	Data Terminal Equipment
G.U.I.	Graphical User Interface
H.T.M.L.	HyperText Markup Language
H.T.T.P.	HyperText Transfer Protocol
I./O.	Input/Output
I.B.R.L.	Internet-based Remote Laboratory
I.S.A.	Industry Standard Architecture
I.T.	Information Technology
I.T.U.	International Telecommunication Union
L.A.N.	Local Area Network
L.E.D.	Light Emitting Diode
N.I.	National Instruments
P.C.	Personal Computer
P.C.I.	Peripheral Component Interconnect
P.I.D.	Proportional Integral Derivative
R.A.M.	Random Access Memory
R.L.	Remote Lab
R.p.m.	Revolution per Minute
R.T.W.	Real Time Workshop
S.I.T.	Simulation Interface Toolbox
S.R.O.	Simulink Response Optimization
T.C.P./I.P.	Transmission Control Protocol/Internet Protocol,
V.B.	Visual Basic
V.L.	Virtual Lab
W.A.V.E.S.	Web-based AudioNideo Education System
W.W.W.	World Wide Web



# CHAPTER ONE

## INTRODUCTION

### 1.1 BACKGROUND

As the fast development in modern engineering technology, engineering education becomes an important issue in recent years. In engineering education, control engineering is one of the disciplines that focus on the mathematical modeling systems of a diverse nature, analyzing their dynamic behavior, and using control theory to create a controller that will cause the systems to behave in a desired manner.

In control engineering education, laboratory work is an important component for a holistic learning experience (Bing *et al.*, 2005). Normally, a control course requires considerable mathematical as well as engineering knowledge and is consequently regarded as a difficult course by many undergraduate students. From the academic point of view, helping the students to improve their learning on the control engineering is an important task which requires careful planning and innovative teaching methods. Traditionally, the didactic teaching approach has been used to teach the students on the concepts needed to solve control problems. This approach is commonly adopted in many mathematics intensive courses; however it generally lacks reflection from the students to improve their learning.

One significant tendency in the field of control practice is the increasing use of virtual instrumentation. In fact in major production facilities, instead of using real plant, operators are often trained in plant operation using a simulation environment of to drive virtual instruments. However, experimentation with a real plant or real object cannot be replaced by a simulation or training simulators, especially the sensations

perceived by the trainee/students in the experiment. Practical education needs to be based on errors and irregularities, as occurs in mechanical, electrical or chemical systems, as opposed to the ideal icons and environments represented on a computer display.

In control engineering education, laboratory courses are an essential part of the education. Laboratory works are important for students while they are applying their control engineering theory to the experiment. This is an opportunity for the student to construct their own knowledge and put their theory and practice to get a research experience in the laboratory. However, many educational institutions do not include lab components for control engineering courses because of significant expense, space and time considerations. In addition, since the control engineering is a general subject for almost of the engineering program, the number of students who enrolled is high. As a result, engineering students have to share the equipment in the laboratory. This reduces the time students spend with the equipment and diminishes the purpose of the laboratory (Harjono, 2001) because sometimes there is not enough time for their turn in the laboratory class.

The scenario for control education is changing and new situation has to be addressed. Information technology opens a whole new world of real opportunities. Computers show a great potential to enhance student achievement. A vital aspect of control engineering education is that laboratory and practical work need to provide engineering students with a taste of real situations, measurement and instrumentation, with all their attendant problems. The new idea is allowing the students to perform real experiments, in real time, on real equipment, but over the Internet.

Fortuitously, the Internet world is truly available. The usage of Internet could not be denied. The Internet technology has significant effects on almost every single

aspects of daily life and has changed the people performs their daily works. People can move faster, easier, never feel alone and the world is just on their finger tips. The World Wide Web (WWW) technologies and computer-controlled instrumentation presently allow many people to work from home instead of from office. It also has provided the facilities for people to monitor and control machinery from anywhere in the world (Davies, 2002).

Furthermore, with this power of communication, universities around the world are adapting their teaching methods to include computer and Internet technology, such as tele-teaching (Filler *et al.*, 2000). Tele-teaching is a method of teaching through the Internet either by presenting on the Internet some lecture materials, online tutorials or real-time laboratory. The real-time laboratory, which is benefit to students, as it can allow them to perform laboratory experiments on equipment from any computer, connected to the Internet (Davies, 2002). By adopting Internet-based experimentation, the above-mentioned practical experiment problems can be solved. The unique and expensive equipment can be shared between different universities. In addition, the students have the convenience for conducting experiments at their own preferable time (not only during working hours) and place since they are not required physically being at the university during working hours. Study conducted by Barker (Barker *et al.*, 1998) shows that students learn better when they have control over when and where the learning takes place. The less obvious benefit of Internet-based real-time experiments would be reduction of lecturers' and students' time and cost. This will give them to concentrate on more important task such as improving teaching and learning. For the above advantages, the development of Internet-based real-time control laboratory is naturally justified.

## 1.2 OBJECTIVES

The main objective of this thesis is to develop an Internet-based remote laboratory for control engineering education, which allows the students to conduct the experiments through Internet connection on their own preferable time and place. To achieve the main objective, it is necessary

- a) To develop and fabricate a plant to be controlled in the control experimentation
- b) To develop website and video servers for Internet access of the real time control system laboratory
- c) To develop and configure software to allow PID control experiments through Internet

## 1.3 METHODOLOGY

In order to achieve the objectives of this study, the following procedures are considered:

- a) The research starts with the understanding of control system course syllabus for undergraduate engineering student
- b) Selection, design and fabrication of plant to be used as case study in control laboratory experimentation.
- c) Development of real-time control software.
- d) Development of website and video server for Internet access of the control systems experimentation.
- e) Hardware and software integration.
- f) Implementation and evaluation of Internet-based remote control laboratory experimentation.

## 1.4 THESIS OUTLINE

The thesis outline is as follows:

- i. Chapter 2: This chapter discusses literature review of technical papers and scientific papers on control system engineering laboratory.
- ii. Chapter 3: Development of the hardware and software of the system is described in this chapter. Software development and architecture of the system is described by introducing the software that is used. The development of real-time control system is also to be explained in this chapter. The mathematical modeling, which consists of the model derivation and parameters identification, is explained. A series of experiments is carried out to identify the unknown parameters of the lab scale missile launcher system. Then, the design of PID controller is also discussed in this chapter.
- iii. Chapter 4: The implementation of Internet-based Remote Laboratory for real-time control system is described in this chapter. The parameters identification and PID controller implementation results is also discussed in this chapter.
- iv. Chapter 5: This chapter summarizes all the results obtained in the previous chapters. New development and improvement are suggested for the further study.

## CHAPTER TWO

### LITERATURE REVIEW

#### 2.1 INTRODUCTION

Control engineering education combines both theory and practical experiments. Students thereby achieve knowledge and skills of control system design in order to develop controllers for achieving given performance requirements. Students are confronted with dynamic phenomena that are often difficult to explain in words or in textbooks. In addition, control engineering education faces severe problems because the ideas and phenomena involved in such areas are complex and hard to demonstrate on neither the conventional chalkboard nor the electronic virtual blackboard. Therefore the importance of laboratory experiments in control engineering education could never be overemphasized.

There is no doubt that lab-based courses play an important role in control engineering education. According to Nersessian (1991), Clough (2002) and Magin *et al.* (1986), hands-on experience is at the heart of science learning and laboratory experiences make science come alive. In addition, lab courses have a strong impact on students' learning outcomes. From the laboratory, students can apply their engineering knowledge learnt from the lectures to real engineering situations. The uses of laboratory experiments are a critical important aspect of engineering education. Experience in teaching has shown that a complementary approach in combining theoretical and practical exercise is vital for effective learning.

However, laboratory equipment is usually expensive. As a result, engineering students have to share the equipment in the laboratory. This reduces the time students

spend with the equipment and diminishes the purpose of the laboratory. The interactive experiments with real-world systems and plants improve the motivation of control systems engineering students and also develop an engineering approach to solve practical problems. The computer-based laboratory has been introduced in the mid of 1990s to control and monitor the plant elements and devices in the laboratory. This application ranges from computer-based control systems to Internet-based control systems, to be used as an educational tool for distributed control systems teaching.

## **2.2 INTERNET-BASED CONTROL SYSTEM LABORATORY**

Researchers have convincingly argued that Information Technology (IT) has dramatically changed the laboratory education landscape. The WWW is a set of protocols and conventions and a body of software that uses the infrastructure of the Internet. A user only needs a web browser to access all information available in the WWW. The browser provides a standardized framework for user interfaces to access web pages and query databases. Most browsers can run Java applets. Applets are programs written in Java that run inside a browser. To run an applet, a user just has to open the web page that contains the applet. The web can also be used to distribute application software or browser plug-in that have to be explicitly installed on the client computer.

Recent years have witnessed a phenomenological growth of the Internet and the WWW. Diverse array of governmental and commercial activities are now conducted online. Within the education sector, WWW is being exploited for rapid information dissemination and content-rich delivery of educational material to enhance student learning and to revolutionize distance learning. Via the Internet, on-



line laboratories could offer more flexibility to prepare assignments for students that require experimentation with real phenomena. In addition, an Internet laboratory allows a better use of equipment either by local or by remote users since they can access to the labs from anywhere and anytime with just via the Internet connection. This sharing of resources not only brings down the experiment cost per student, but equipment will also be made available to more students since the time and space constraints normally associated with a traditional laboratory can be removed.

Nowadays, the development of virtual labs (VL) and remote labs (RL) which can be considered as a mature technology is an alternative for conventional hands-on labs. There are many well-known approaches and solutions for providing students with remote access to simulations or didactical setups across the Internet. A number of researches and papers have been dedicated to both types of laboratories: VL and RL. Several papers also discussed the reason for using real time process laboratory over the simulation. Although it is possible to use the simulation to teach many practical skills to students, however there are several situations where students have to interact with the real experiments. To solve this problem, a camera is used. The first hardware device that could be accessed through the WWW was a camera that was pointed at a coffee machine Trojan in 1991 (Quentin *et al.*, 1997). In 1994, the Mercury Project developed the first telerobots were connected to the web and then Australia's Telerobot on the Web (Telerobot (1994), Taylor and Trevelyan (1995), Taylor and Dalton (2000).

There are some differences between VL and RL. The main difference between them is that VL allows to remotely running simulations with possible animations of the controlled system (Merrick and Ponton, 1996; Lee *et al.*, 1999; Schmid, 1998). The VL is good to assimilate theory but cannot replace real processes, while the RL



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